

LENAPE TRAIL DISTRICT
Northern New Jersey Council, BSA
2017 Klondike Derby
SUMMARY PAGE



The Klondike Gold Rush was an attempt by an estimated 100,000 people to travel to the Klondike region - a portion of Alaska and the Yukon in north-western Canada - between 1897 and 1899 in the hope of discovering Gold. Gold was discovered in large quantities in the Klondike in 1896 and when news of the finds reached the lower 48 states, it triggered a "stampede" of would-be prospectors to the gold creeks. The journey to Klondike was arduous and involved travelling long distances and crossing difficult mountain passes, frequently while carrying heavy loads. Some miners discovered very rich deposits of gold and became immensely wealthy, but the majority arrived after the best of the gold fields had been claimed and only around 4,000 ultimately struck gold. The Klondike Derby tries to capture some of the excitement and adventure of the original gold rush testing the skills of the scouts as they seek "gold."

When: Saturday, February 11, 2017 - 9:00 AM – 4:00 PM (emergency date 2/12)
Check in starts at 8:00.

Where: Oakdale area, South Mountain Reservation, West Orange, NJ (corner of Northfield Ave and Cherry Ln)

Registration: Please register online at www.nnjbsa.org > Districts > Lenape Trail. *If you have difficulty with registering on-line call Sr. DE Mike Wirth at 201-677-1000 x28 for assistance!*

Summary: The Klondike Derby is a one-day event. Each Boy Scout patrol or Venture crew must have a Klondike sled that they will pull around the course with needed equipment on-board. Patrols will visit up to "towns" and participate in challenges testing their Scout skills, teamwork and patrol spirit. Patrols will bring and prepare their hot lunch.

Gear: Klondike sled, food, water, stove and Scout gear. Equipment lists of required gear will be circulated when unit registers. Sled example: <http://www.scouters.us/homesle.html>

Weather: Event is rain, snow or shine! (in event of extreme weather or emergency new date will be 2/12/17)

Ages: Boy Scouts and/or Venturers aged 11 to 18.
Webelos Arrow of Light Dens with 2-deep parent/leader supervision welcome. Register on-line and join us for activities between 10am and 2pm!

KLONDIKE DERBY BACKGROUND

The Klondike Gold Rush was an attempt by an estimated 100,000 people to travel to the Klondike region - a portion of Alaska and the Yukon in north-western Canada - between 1897 and 1899 in the hope of discovering. Gold was discovered in large quantities in the Klondike in 1896 and when news of the finds reached the lower 48 states, it triggered a "stampede" of would-be prospectors to the gold creeks. The journey to Klondike was arduous and involved travelling long distances and crossing difficult mountain passes, frequently while carrying heavy loads. Some miners discovered very rich deposits of gold and became immensely wealthy, but the majority arrived after the best of the gold fields had been claimed and only around 4,000 ultimately struck gold. The Klondike Derby tries to capture some of the excitement and adventure of the original gold rush testing the skills of the scouts as they seek "gold."

KLONDIKE DERBY ORGANIZATION

The Klondike will consist of a series of "towns" around the Oakdale area of South Mountain Reservation and competing Patrols (or Venturing Crews) will visit each Klondike town. When the Patrols arrive at a town and meet the Mayor, they will be faced with a challenge that will require the scouts use the skills they have learned (skills required for Tenderfoot through First Class), as well as demonstrate leadership and teamwork abilities. The Patrols will be scored for how well they perform the required skills. After the Klondike Derby is completed, the top three teams in each division (see below) as well as best patrol in each individual town will be recognized.

The Klondike Derby is not a race! There are no extra points for the fastest team to complete the competition. *Adult leaders should not accompany their patrols around the course.*

DERBY PREPARATION

- **KLONDIKE SLED**

Each patrol or crew is required to have a Klondike Derby sled (or "sledge"). There are no weight requirements for the sleds. Most units already have Klondike sleds from prior competitions. Sleds should have a front tow rope for the "mushers" to pull, and a rear braking rope to prevent a run-away sled! If you do not have a sled you may construct a sled using the plans at the following web sites as a guide:

<http://www.scouters.us/homesle.html> or <http://www.inquiry.net/outdoor/winter/gear/sleds/>

Sleds are required regardless of whether there is snow. The sleds may not have wheels!

- **KLONDIKE SLED EQUIPMENT**

The event features skill challenges in the Scout skills such as first aid, knots and lashings, map and compass, and fire-building, plus problem solving games. Patrols should bring what they think is needed, and a list of suggested equipment is attached. The list should be provided to the patrols early so that they can have all the gear organized well in advance of the event. *To promote safety, Patrol members that will be using knives or handaxes, or building fires are expected to have their Tot'n Chit and Firem'n Chit cards and will show them to Mayors upon request.* CB radios, walkie-talkies and any other type of radio communications equipment are NOT allowed.

- **MEALS**

There is NO designated lunch period and all towns will remain open from 9am to 3pm. Patrols should have their own HOT lunch that they prepare plus any snacks. No food will be provided by the event and your meal preparations are not part of your scoring. Boil in bag meals are hearty and leave hot water for instant soup and hot cocoa for warm-up. Ideas for this can be found in the Scout Handbook and Fieldbook. Part of the check-in inspection is to ensure patrols have brought hot meal fixings, cookware, a gallon of water, and heat source to prepare the meal. You may prepare and eat your patrol lunch wherever and whenever you like, just leave no trace! Please note that cocoa and soup station sponsored by the Venturing Officers Association will be available for warming up, and hot dogs will be sold by the Order of the Arrow as a fundraiser for our council camps.

- **PATROL DIVISIONS FOR KLONDIKE**

Patrols are not scored relative to each other, but two divisions are established to recognize age and abilities. On the day of the Klondike, patrols will be characterized by the check-in staff as competing in the Panner division or in the Prospector division. The Panner Scout division is where the patrol is comprised of Scouts holding ranks Scout to Star. The Prospector Scout division is for patrols that have one or more Scout holding Life or Eagle rank. Patrols that include Venturers are also considered Prospectors. The Klondike challenges are the same regardless of the division your patrol is assigned. Patrols should have not less than 4 boys and not more than 10. While unit leaders may choose to combine small two patrols into one Klondike patrol, maintaining “natural patrols” is strongly encouraged. Note that each competing patrol is expected to have a flag, and know and give its patrol name and cheer.

HEALTH AND SAFETY

A First Aid station will be available at the Headquarters tent. Scouts and adults with medical emergencies should report to that location. An area to warm up is also available there. Portable restrooms are available in the parking lot near the Headquarters tent.

PROPER WINTER CLOTHING IS MOST IMPORTANT!

During past Klondike Derbies, a number of Scouts have been observed with inadequate or improper clothing for existing weather conditions. Sneakers are not proper footwear for this event regardless of the weather. Please review proper winter clothing with your Scouts in preparation for the Klondike. Any Scout who, in the opinion of the Klondike staff, is not properly dressed for the weather conditions on the day of the event will not be allowed to participate.

BRING AND CONSUME PERSONAL WATER!

Each participant should carry or have immediate access to a water bottle, approximately one quart per person, in addition to the cooking water. Dehydration occurs rapidly in cold weather due to respiration and exertion. Dehydration will result in greater susceptibility to hypothermia and exhaustion. Remind your Scouts to drink frequently, even if not seeming thirsty.

KLONDIKE SCHEDULE

8:00 AM	Patrol and crew leaders begin check-in at HQ tent, sled inspections.
9:00 AM	Opening flag salute at assembly field, competition at towns begin

3:00 PM	Competition ends
3:00 – 4:00 PM	Hot chocolate and hot dogs available at HQ
4:00 PM (approximately)	Awards and Closing at assembly field

KLONDIKE DERBY DAY CHECK-IN

- On the Day of the Klondike, competing patrols and crews may check-in beginning at 8:00 AM at the HQ tent at Oakdale, South Mountain Reservation. Sleds may be dropped off in the Oakdale parking area, but all vehicles once unloaded must be removed from the area. Parking for adults staying on is available at Safari Mini-Golf at the corner of Northfield Avenue (Do not park at McLoone’s Restaurant).
- **As soon as a team is ready, the Patrol or Crew Leader with a buddy should bring two copies the patrol roster (form included with this document), as well as one gallon of water for the warm-up area, in addition to the gallon for the patrol, to the check in desk.** The Governor will keep one copy of the roster and the gallon of water.
- The patrol or crew leader will be issued an event scorecard along with instructions and a map.
- The patrol or crew leader will then be directed to take the patrol on to the Assembly Area.
- **ADULT LEADERS – please check in with the Klondike staff at the check in desk before noon on Saturday to finalize your unit’s registration, pay any additional fees and take your Klondike patches!**

KLONDIKE SCORING

Each town will award the patrol or crew up to 100 points depending on how well they performed the town’s skill test. Town Mayors will give each patrol feedback, and their patrol score upon the patrol leader’s request. The patrol leader of each sled should keep their score cards for their later review and debriefing. The scorekeepers will ‘drop’ the one (1) lowest score recorded by the patrol but as scouts, strive to visit every town and do your best!

No town will have “relative scoring.” That is, the patrols will be scored against a pre-determined set of criteria and their score will not depend on the performance of any other patrol. Remind your Scouts that knowing the solution to the problem is only part of the scoring. The event is intended to be fun for the Scouts as well as for the event staff. Please emphasize that concept with your Scouts. Towns will judge patrols on how well they work as a team. Do they cooperate or argue with each other? Does one person lead the group or do many try to talk at once? How proficient are they at the skill being tested? Do they follow instructions?

WEBELOS EVENTS

We are pleased to offer our Webelos Dens an opportunity to see and try some Klondike Events! All youth and leaders must register on-line, then join us at 10am on February 11. Your dens may move between the Klondike towns to participate and try their hands at skills the patrols are experiencing. Dress for the weather, bring water, snack and some basic materials (knife, compass, first aid gear) in a backpack, plus your lunch if you’d like to enjoy the outdoors. Den Leaders must accompany their Dens at all time, and should enjoy the derby independent from their related troops. Webelos are dismissed at 2pm.

QUESTIONS

Jack Dean,
 Klondike Derby Governor
 E-mail: jddean@verizon.net
 Home telephone (973) 736-0436
 Cell Phone (973)713-6707

Mal Ginsberg
 Lt. Governor
malmust@aol.com

2017 Klondike Derby

Lenape Trail District – Northern New Jersey Council, BSA

GUIDELINES FOR PATROL and CREW LEADERS

- The Klondike Law is the Scout Law. All are expected to represent the best values and behavior of Scouting. Live by the Outdoor Code and do not damage any standing trees or other park resources and Leave No Trace.
- All Patrol and Crew leaders (with a buddy) need to check-in on the day of the Klondike. The check-in will be at Oakdale, South Mountain Reservation. The check-in area will open at 8:00 AM. You will need TWO COPIES of your patrol roster signed by your Unit Leader (form attached) with the ages of each Scout in the Patrol or Crew, and one will be kept by the Governor. The Panner Scout division is where the patrol is comprised of Scouts holding ranks Scout to Star. The Prospector Scout division is for patrols that have one or more Scout holding Life or Eagle. Patrols including Venturers are also considered Prospectors. At check-in you will receive a Klondike map and scorecard.
- Patrols will bring one gallon of water to donate to the warm-up area, and this will be dropped off at the check-in. This gallon of water is in addition to the gallon for the patrol's use.
- After check-in you and your team will go to sled inspection by the HQ Mounties. See gear list attached that you are expected to bring in order to successfully meet your challenges. Adult leaders are welcome to stay near the HQ area but are not allowed on the course.
- After sled inspection you proceed to the town marked on your scorecard with a star – you must visit that town first or you will lose points. After you complete that town you are free to visit the other towns in any order you want.
- After our morning flag ceremony at the assembly field at 9am, the competition at your first town will begin.
- When you arrive at sled inspection or at any Klondike town, present your Klondike scorecard to the Mayor so that your patrol name and number can be recorded. Keep your scorecard and map in a waterproof case (such as a zip lock bag) between towns. The Mayor will give your patrol feedback on your scorecard, and you may request your patrol's score.
- **Patrols prepare their HOT lunch at this time wherever and wherever they like, just leave no trace when done! Towns will remain open from 9am to 3pm.**
- The Klondike is not a race. There are no extra points for being the first team to complete the event. However, do not linger at any one town more than 30 minutes – keep moving!
- If your Patrol or Crew has any medical emergency or other problem during the day, please advise the Mayor or other adult leader at the closest town or return to the Klondike Headquarters check in area.
- Some towns will have hot water available for the teams to use to make hot chocolate or soup. Please encourage your Patrol members to bring personal water and drink plenty of fluids during the day. Patrol members should carry a non-breakable mug or wide-mouthed water bottle and a packet of hot chocolate or soup mix.
- The competition ends at 3:00 PM when towns will close.
- The closing ceremony will be at the HQ area at approximately 4:00 PM. You do not need to bring your sled to the closing.

Klondike Derby PATROL ROSTER

PATROL NAME _____

TROOP NO. _____ TOWN _____

Unit leader emergency contact phone: _____

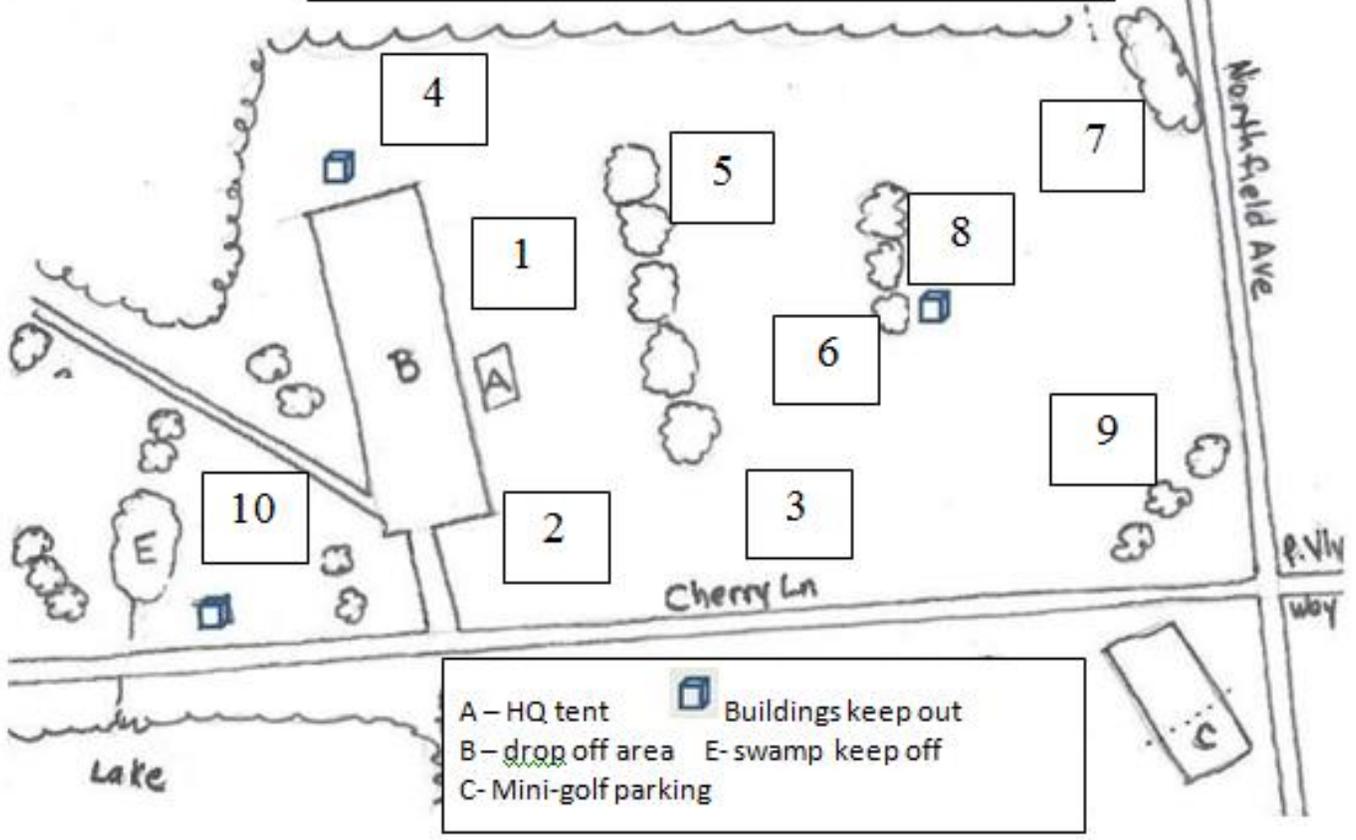
This Patrol is ready for competition! Signed by:

(unit leader) _____ (Patrol Leader) _____

	NAME	AGE	RANK	Contact Phone #
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				

BRING TWO COMPLETED COPIES OF THIS FORM TO THE KLONDIKE CHECK-IN!

2017 Lenape Trail District Klondike Derby Town Map



2017 Lenape Trail District Klondike Derby Sled Equipment List



PATROL: _____

Patrol Leader _____

- Patrol Flag
- Klondike Derby Sled (no wheels)
- Compass
- Flint and steel or Hot Spark (lighters are not allowed). Matches are also allowed but more points for matchless fire.
- Dry wood supply (enough to bring a quart of water to a boil). No treated wood products, accelerants, etc.
- Tinder as necessary; you may include birch bark, dryer lint, charred cloth, rope nests, wood shaving, cotton balls or natural grasses. Nothing else is acceptable.
- One ground cloth
- Eight 7-foot pieces of rope plus four 12-foot pieces for lashings
- Men's tie
- Totn' Chit and/or Firem'n Chit cards for patrol members engaged in firebuilding or use of knives or hand axes
- Four 6-foot poles
- First Aid Kit (plus five triangular bandages, some 3 inch gauze pads, padded splints, and two blankets).
- TWO gallons of water (it should be contained in two one-gallon jugs, one of which will be donated at entry).
- Pocket knife
- Hand ax in sheath
- Small bow saw
- Scout Handbook
- Pencil and paper
- Waterproof case to carry map (eg: quart sized Ziploc bag)
- Patrol Cook Kit (pots and utensils needed to cook your meal), plus reusable cup, bowl/plate, and eating utensil for each Scout
- A camp stove to properly prepare your patrol's hot lunch and fuel is safely packed.
- Materials to prepare a hot lunch and drink for all patrol members
- Each Scout must be properly clothed, including hat, gloves, proper footwear and clothing appropriate to the season. **FOR THEIR OWN SAFETY, SCOUTS NOT ADEQUATELY PREPARED (IN THE OPINION OF THE KLONDIKE STAFF) FOR COLD WEATHER WILL NOT BE PERMITTED TO PARTICIPATE.**